EVENT DESCRIPTION SHEET

(To be filled in and uploaded as deliverable in the Portal Grant Management System, at the due date foreseen in the system.
Please provide one sheet per event (one event = one workpackage = one lump sum).)

PROJECT	
Participant:	1 - DUNAV 1245 (DANUBE 1245)
PIC number:	921861617
Project name and acronym:	Life on the Internet — LifeIn (Project No. 101279298)

EVENT DESCRIPTION			
Event number:	1 (Deliverable D1.1)		
Event name:	LifeIn International Event in Serbia		
Type:	International town-twinning conference		
In situ/online:	In situ		
Location:	Serbia, Sremski Karlovci		
Date(s):	3–5 September 2026 (programme activities: 4–5 September)		
Website(s) (if any):	https://www.dunav1245.org/2026/09/07/prvi-dogadjaj-projekta-lifein-u-sremskim-karlovcima/		
Participants			
Female:	39		
Male:	12		
Non-binary:	0		
From country 1 [Serbia]:	26		
From country 2 [Slovenia]:	25		
From country 3 [name]:	0		
…			
Total number of participants:	51	From total number of countries:	2
Description *Provide a short description of the event and its activities.*			

Co-funded by the European Union

LifeIn
LIFE ON THE INTERNET

The Life on the Internet (LifeIn) international event in Sremski Karlovci brought together 51 participants, including 25 visiting participants from Slovenia, for a programme of transnational exchange and participatory learning on digital citizenship. The event was implemented by DANUBE 1245 with the involvement of associated partners DRPD Novo mesto and the Municipality of Sremski Karlovci. It addressed safe and responsible online behaviour, misinformation, digital ethics, inclusion, and the use of digital tools for civic engagement.

1. Coordination and Management

- Initial coordination involved one online meetings to introduce partners to the project, establish clear rules, and appoint a working group.
- Management included three online preparatory meetings to define the number, structure (age, gender, profession), and instructions for participants and partners' presentations.

2. Main Event – LifeIn International Event in Sremski Karlovci, Serbia

- The international event of the Life on the Internet (LifeIn) project was organised in Sremski Karlovci, Serbia, from 3 to 5 September 2026, bringing together citizens from Serbia and Slovenia to explore the opportunities and challenges of digital life.
- The event gathered 51 participants, including 25 international participants from Slovenia, thereby fulfilling the planned cross-border participation target and exceeding the overall participation target.
- **Arrival day for international participants (3 September)** was dedicated to the arrival of international participants from Slovenia.
- **First Event day (4 September)** focused on understanding digital citizenship and the challenges of the online environment. The programme included the presentation of the LifeIn project and its objectives, an interactive lecture on "Digital Citizenship in Europe Today", and educational activities addressing digital safety, online identity, privacy protection, critical thinking and disinformation. Participants explored the identification of fake news, online manipulation and the importance of responsible digital behaviour. Interactive discussions, educational videos and group activities encouraged the exchange of experiences and perspectives.
- **Second Event day (5 September)** focused on digital ethics, inclusion and active civic participation. Activities addressed online respect, hate speech, empathy, responsible communication and the use of digital tools for civic engagement. Participants took part in collaborative exercises, group discussions and creative activities aimed at developing practical ideas and recommendations for safer and more inclusive digital environments.
- Interactive learning methods were integrated throughout the programme, including educational games, Kahoot quizzes, digital storytelling, discussions and group exercises. These activities encouraged active involvement, teamwork, critical thinking and cooperation between participants from Serbia and Slovenia.
- The event concluded with the presentation of key conclusions, reflection on the knowledge gained and evaluation of the activities, highlighting the importance of responsible digital citizenship and continued cross-border cooperation.

3. Communication and Dissemination Activities

- Project information was disseminated through social media profiles and the websites of the participating organisations, reaching citizens and wider audiences in Serbia and Slovenia.
- Communication activities included the preparation and promotion of educational materials, event announcements, information about the arrival of international participants, coverage of workshops and discussions, and publication of event results and photographs.
- Dissemination activities aimed to raise awareness of digital citizenship, online safety, critical thinking, social inclusion and responsible online behaviour, while promoting intercultural dialogue and European values.
- The project's visibility was ensured through the LifeIn visual identity, project banners, partner logos and acknowledgement of European Union co-funding under the CERV Programme.
- Links to published news, project updates and social media posts are provided in the dissemination section of this Event Description Sheet.

4. Project Results and Impacts (Outcomes)

The Life on the Internet (LifeIn) international event in Sremski Karlovci contributed to strengthening digital citizenship, critical thinking, online safety and intercultural cooperation between citizens from Serbia and Slovenia. Through participatory learning, practical workshops and direct international exchanges, the event provided opportunities for participants to improve their understanding of digital challenges and explore solutions for safer, more responsible and inclusive online participation.

Short-Term/Tangible Outputs and Deliverables

- **Successful implementation of the international event:** The three-day event, including the arrival of international participants and two working days, was held in Sremski Karlovci from 3 to 5 September 2026, in accordance with the agreed project programme.
- **Achievement of participation targets:** The event gathered 51 participants, including 25 visiting participants from Slovenia, fulfilling the planned international participation target and exceeding the planned overall participation target of 50 participants.
- **Implementation of educational activities:** Interactive lectures, workshops and discussions addressed digital citizenship, online identity, privacy protection, misinformation, critical thinking, digital ethics, hate speech and responsible online communication.
- **Application of participatory learning methods:** Educational games, digital quizzes, group discussions, digital storytelling and collaborative exercises encouraged active engagement, teamwork and the practical application of knowledge.
- **Development of joint ideas and recommendations:** Through group work and exchange of experiences, participants explored shared digital challenges and developed proposals for safer, more inclusive and responsible use of digital technologies.
- **Communication and dissemination:** Information about the project, preparations, activities and event results was shared through websites and social media channels of the participating organisations, supported by project visuals, photographs and EU funding visibility materials.

Medium and Long-Term Outcomes/Impacts

- **Strengthening digital competences:** The knowledge and practical experiences gained during the event are expected to support more critical, responsible and confident use of digital technologies among participants.
- **Promoting responsible digital behaviour:** Increased awareness of privacy, misinformation, online risks and digital ethics is expected to encourage safer communication and more informed decision-making in everyday digital environments.
- **Encouraging democratic and civic participation:** By introducing digital tools for civic engagement and creating opportunities for dialogue, the event encouraged participants to consider how digital platforms can support active citizenship and community initiatives.
- **Strengthening intercultural cooperation:** Direct exchanges between participants from Serbia and Slovenia contributed to mutual understanding, respect for diversity and the development of connections that may support future cooperation.
- **Transfer of knowledge to local communities:** Teachers, youth workers and civil society representatives are expected to share the knowledge and participatory methods gained during the event within their schools, organisations and communities.
- **Sustainable educational impact:** The approaches explored during the event, including interactive learning, collaborative problem-solving and digital storytelling, can be adapted and applied in future educational and youth activities.

Impact on Target Groups

Young people aged 13–25

Young people were the primary target group of the event. Through interactive workshops and practical exercises, they had opportunities to explore digital safety, critical thinking, misinformation, online identity and responsible communication. Group discussions and collaborative activities encouraged active participation, creativity, teamwork and reflection on their own digital habits.

Teachers, educators and youth workers

The event introduced participatory educational approaches that can be used in formal and non-formal learning environments. Educators and youth workers had opportunities to exchange experiences and explore methods for addressing digital citizenship, online safety and media literacy with young people.

Civil society organisations and local communities

The international exchange strengthened cooperation between participating organisations and encouraged dialogue on shared societal challenges. The knowledge, educational approaches and recommendations developed during the event provide a basis for further community engagement and dissemination of project messages.

Citizens and groups at risk of digital exclusion

The event promoted awareness of digital inclusion, equal opportunities, gender equality and respect for fundamental rights in online environments. Discussions addressing discrimination, hate speech and responsible communication highlighted the importance of creating safer and more accessible digital spaces for all citizens.

European added value

The participation of 25 visiting citizens from Slovenia ensured a strong international dimension and direct people-to-people exchange. By bringing citizens from two countries together around common digital challenges, the event supported the objectives of the CERV Town

Twinning action, strengthening mutual understanding, solidarity, European values and active democratic participation.

The links to Project information and dissemination articles:

Project partner Danube 1245

https://www.dunav1245.org/2026/05/26/odrzan-kick-off-sastanak-partnera-na-projektu-lifein-life-on-the-internet/

https://www.dunav1245.org/2026/09/07/prvi-dogadjaj-projekta-lifein-u-sremskim-karlovcima/

https://www.facebook.com/dunav1245/posts/pfbid0mroznUZ5EaJfUp3S1hjSKCe6PrAeLuhZtvadsRx62CGHrPWXaMW1efUtjQxXWYw6l?locale=sr_RS

https://www.facebook.com/photo/?fbid=1320402593578643&set=a.499517349000509&locale=sr_RS

https://www.facebook.com/dunav1245/posts/pfbid0u5XGTWCzc3MU2QW7gb4SHHfwAE51B6wodCrcnmCyaQB7j8TT3YuGSnCQQZfdZ1jsl?locale=sr_RS

https://www.facebook.com/dunav1245/posts/pfbid04VgZu2txyHFfXhPDeSEUu4qSTNx4WFV992DpFWtn9E3jsaFwMAcn4MvapZN9LyjYl?locale=sr_RS

https://www.instagram.com/p/DZfW1hQig9y/?exln=MTQ4NTB4NGt0Z2hpNw==

https://www.instagram.com/p/DZM7Oh8mNoT/?rpxt=aDUyNzJrNzQxNnN2

https://www.instagram.com/p/DaIH8XjCjh-/?cplk=YjNyb3l6NmUzMzA=

https://www.instagram.com/p/Dc_JPHRCiEC/?cplk=MTNieHN3ZmFqcWJuNQ==

https://youtube.com/shorts/6iKb-Gdmkp0?feature=share

Project partner DRPDNM

https://www.instagram.com/p/DdtVcXTlfF6/?srtk=dDh3ZjdicXYybHQz

https://www.instagram.com/p/Dc57FQUjkbq/?img_index=6&xtok=cGFzNXI1bmZjMTN6





HISTORY OF CHANGES		
VERSION	PUBLICATION DATE	CHANGE
1.0	01.04.2022	Initial version (new MFF).